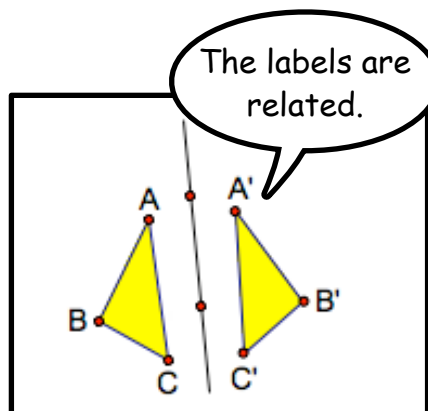
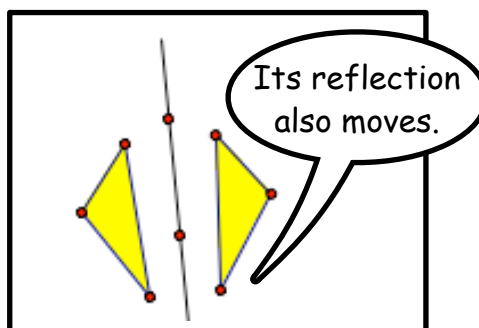
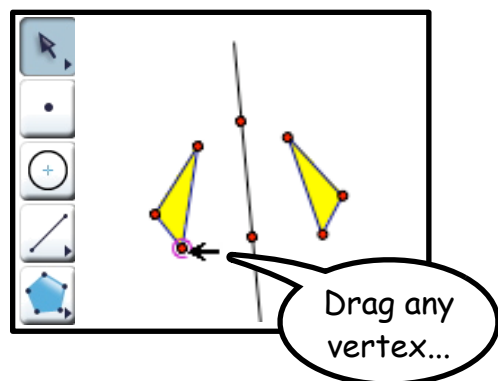
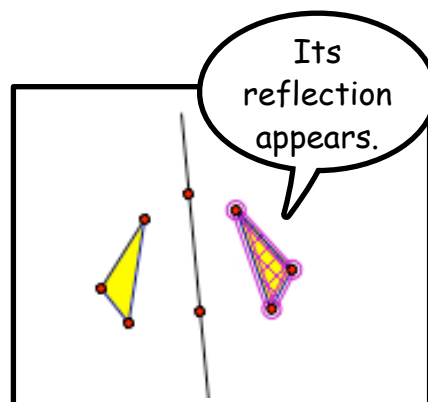
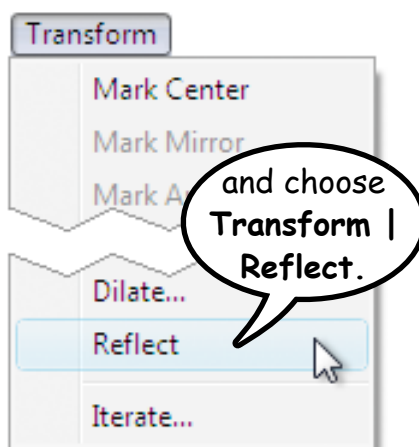
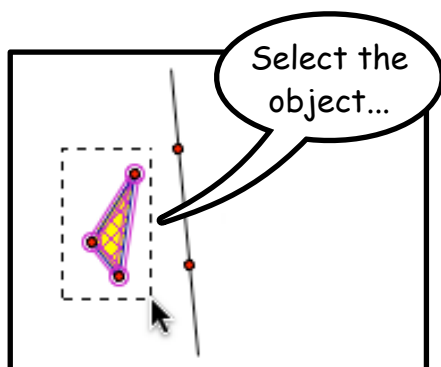
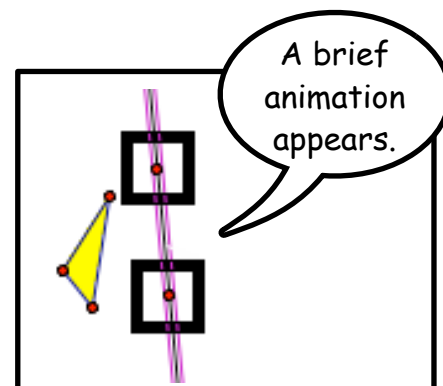
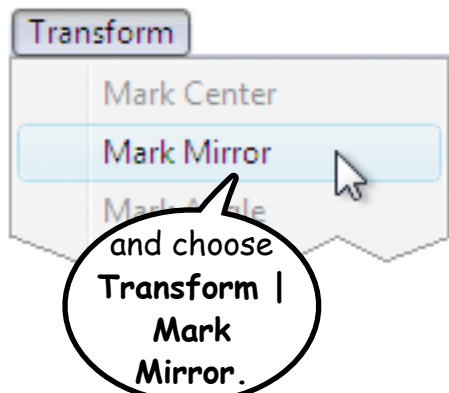
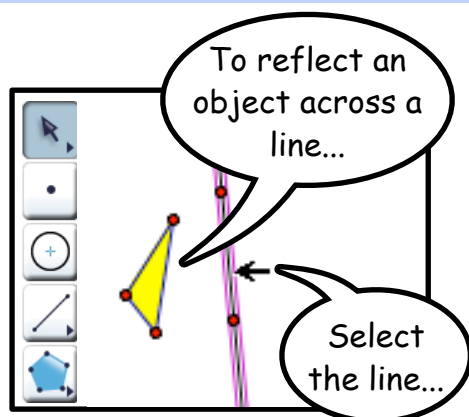


# Reflecting

Use the Transform menu to reflect objects.

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## More Tips

Any line, segment, ray, or axis can be a mirror.

You can mark a mirror by double-clicking it.

You can reflect pictures as well as other objects.