

# Using Marked Angles

Use a marked angle as a way to control rotations.

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Select, in order, points A, B, and C...

and choose **Transform | Mark Angle**.

A brief animation shows the rotation from AB to BC.

Select point D and choose **Transform | Mark Center**.

Then, select an object to rotate.

Choose **Transform | Rotate...**

and press **Rotate**.

The object rotates by the marked angle.

As you drag C to change the marked angle...

your transformed image moves too.

## Other Ways to Mark an Angle

You can select any angle marker...

or any angle value...

angle = 120.00°

and choose **Transform | Mark Angle**.

Mark point E as the center...

angle = 120.00°

select an object...

choose **Transform | Rotate...**

and press **Rotate**.

The object rotates by the marked angle.